

## **QUEST Game**

### **Women's Event CHURCH VERSION**

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Assign someone to be the Questmaster, someone to write down the team scores as the Questmaster calls out the team numbers, and someone to play and stop the music. The music person can either play on a piano or play a CD through the sound system. If you have a band, they can play and stop the music. **This game gets loud and wild**, so the Questmaster needs a microphone.

Have women form teams of four to eight people and sit as a group. If they are seated at round tables, each table can be a team although the game is more fun for women if the teams are smaller. Each team gets a large card with their team number on it. After each quest is read, the music person plays the music for 45 seconds (or however long you choose) and then stops it, signifying that the time for completing the quest is over. The length of the music depends on how big your room is and how far women have to move to get to the Questmaster.

During that limited time frame, one person from each team is allowed to run up to the Questmaster, complete the quest, and show his/her team number. The Questmaster reads off the team numbers as they are presented within the brief time frame so that the scorekeeper can record who came in first and subsequent teams that earned points. The first team to present their number gets 10 points, and all subsequent teams to complete the quest within the limited time frame get 5 points. Teams can cooperate if they want on quests, and both teams get points. Teams can also use additional team members or borrow people or items to complete the quest.

The Questmaster can also pick people to complete individual quests, but they are not told what they have to do prior to agreeing

to the quest. If they complete the individual quest, their team receives 10 points.

**IMPORTANT:** Teams cannot begin assembling items for the quest until the Questmaster has finished reading the quest and says “Ready, set, go!” Also, teams cannot bring a purse and say “There are 3 coupons in here, etc.” The requested items must be in their hands where the Questmaster can see them.

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If possible, the Questmaster should move around the room so that teams seated in the back of the room have a chance to be closer to the Questmaster.

I need:

- 1) A woman over 40 wearing or carrying anything with a church logo on it.
- 2) Two moms each carrying someone else’s driver’s license and 2 coupons.
- 3) A woman under age 40 quoting John 3:16 while chewing gum or eating a mint.
- 4) One woman wearing glasses carrying another woman’s leg.
- 5) Three women each holding someone else’s phone while singing “I Just Called to Say I Love You.”
- 6) A woman wearing another woman’s shoes and carrying another woman’s purse.

- 7) The tallest and the shortest woman on a team with their arms around each other singing “Happy Birthday to You.”
- 8) INDIVIDUAL QUEST: Ask for first three female volunteers for an individual quest to raise their hands. For ten points, have them each sing “I’m a Little Teapot” with hand motions.
- 9) A woman doing a ballerina imitation while holding four sets of keys.
- 10) A woman walking backwards while writing on paper with a black pen.
- 11) Two women, holding hands and skipping, while each are waving something made of fabric.
- 12) A younger woman guiding a woman who is older than her who also has her eyes covered.
- 13) Two women playing leapfrog all the way up to me.
- 14) A barefoot woman carrying three pairs of shoes, a purse, and a Bible.
- 15) Two women who are not related, each balancing a purse on their heads, while wearing someone else’s shoes on their hands.